

If for some reason editor behaves erratically (tables aren't displayed correctly or aren't displayed at all), you can restore default settings.

Option 1: Unity editor extension

Select **Tools Charon Troubleshooting Reset Preferences**.

Option 2: Standalone application

Launch the application in an autonomous mode with additional parameter `--resetPrefs`.

Example:

```
Charon.exe SERVE --dataBase c:\myapp\gamedata.json --port 50001  
--launchDefaultBrowser --resetPrefs
```